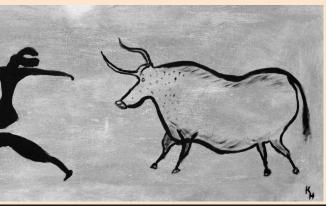
Key learning: Artists use sources such as toys and poetry to tell a story through imagery. Sequences of images are commonly used by artists to tell a story but a single drawing can be used. Drama, music, literature can inspire artwork. A sketchbook can be used to collect ideas. Key skills:	<section-header><section-header><section-header></section-header></section-header></section-header>		 Key concepts: We can tell stori We can use text We can sequent story. We can use line evocative and control
To respond to the work of illustrators, "reading" the visual images To develop drawing technique, including control and use of mater and an increasing awareness of different kinds of art, craft and de To know about great artists, architects and designers in history. To increase creativity and expression by creating an image that te	rials, with creativity, experimentation esign.	illustration, inspiration, interpretation poetry, line, quality of line, line weig watercolour, water soluble composition, sequencing, visual lite	ht, mark making, mediur
Artists: Laura Carlin & Shaun Tan are both artists who tell stories through imagery. Laura is an illustrator who uses writing to inspire her images. She has illustrated The Iron Man by Ted Hughes that will be studied in year 4. Shaun Tan creates his illustrations for his own stories, in the genre of graphic novels. He draws for films too.	We will use a river poem to p create a poetry comic.		Remember people long ago as the Stone
Rosenshine Principles: We are going to recap on what we learnt in yr 3 with the Stone Age drawings. We will remember the materials they used and what inspired them.	Over this half term I will create a finishering images to describe a narrative.	ed piece which contains sequenced	 What I have learned a I know that I can respond. I have achieved using different respond. I know that peop as the Stone Ag

ories through drawing. ext within our drawings to add meaning. ence drawings to help viewers respond to our

ne, shape, colour and composition to develop characterful imagery.

oond, response,illlustrator, ium, graphite, ink, pen, quill, brush,

le have been drawing and telling stories as ne Age.



l already:

can interpret other people's poetry and

ed basic mark making and media exploration tresources.

eople have been drawing images as long ago Age.