

Year 4 – ICT – Spring 2 – Logo

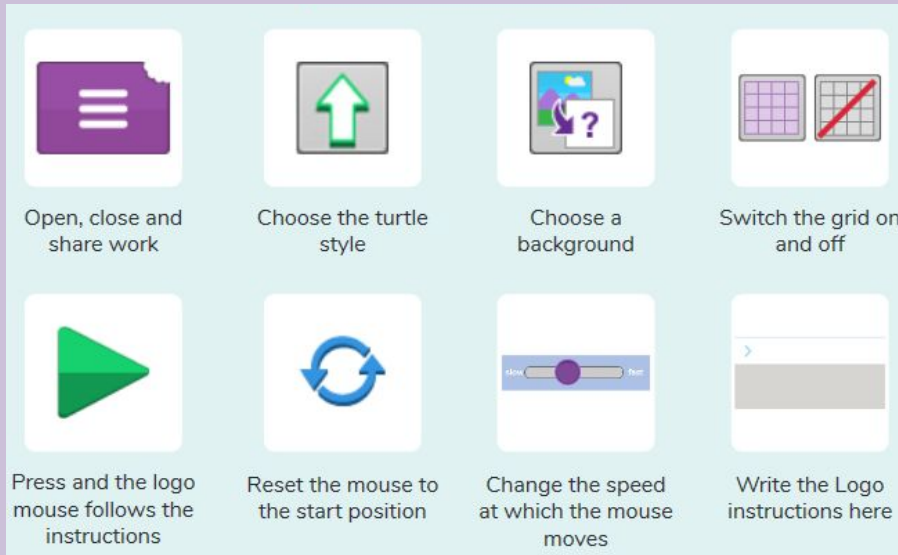
LOGO

What will I learn?

- To learn the structure of the coding language of Logo.
- To input simple instructions in Logo.
- Using 2Logo to create letter shapes.
- To use the Repeat function in Logo to create shapes.
- To use and build procedures in Logo.

What I have learned already:

That simple instructions need to be followed in a certain way (yr 1), how to design a simple programme (yr 2) and how to use sequence, selection and repetition (yr 3).



Key learning:

Logo is a text based coding language. You can use a slider to change speed. You can input commands for users to follow.